

# CAN out - CAN output mailbox

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## Table of Contents

- [Simulink block](#)
  - [Signal specification](#)
  - [Parameters](#)
- [PLECS block](#)
  - [Signal specification](#)
  - [Parameters](#)
- [C++ functions](#)

The CAN output mailbox block allows sending CAN messages with up to 8 bytes long payloads. To receive messages with payloads of up to 8 bytes, the [CAN input mailbox](#) should be used.

It supports two operating modes:

- **On-demand mode:** the user manually triggers the message transmissions.
- **Periodical mode:** the message is sent periodically, whether the data has been changed or not. The user can configure the transmission frequency.

The CAN frame unique identifier also represents the message priority. Therefore, frames with low identifiers will have the highest priority.

Only the CAN base frame format is supported, extended frame format is not. Therefore, the CAN address is limited to 11 bits (0 to 2047).

## Simulink block

### Signal specification

- The data input signal supports a vector of data. The accepted data type is configured by `Signal type` parameter. The vector length can be configured with `Number of signals` parameter.
- The second input is the *send data* signal. It is used to initiate a data transmission when the **on-demand** mode has been selected. Data is sent upon a rising edge on this signal.



### Parameters

- `CAN address` : sets the CAN output mailbox address. It also sets the CAN unique identifier of the data frame.
- `Signal Type` : defines the data type accepted in the data input (int8, uint8, int16, uint16, int32, uint32, in64, uint64, float, or double).
- `Number of signals` : sets the vector length of the data output. (from 1 to 8)
- `Byte order` : defines the byte order in which the data will be sent. Either little-endian or big-endian.
- `Tx frequency` : Sets the data transmission frequency if the **periodical mode** has been selected.
- `Baud rate` : configures the baud rate of the CAN bus. Baud rates up to 1 Mbit/s are supported.

The total number of bits sent by CAN output mailbox (resulting from `Signal type` and `Number of signals`) can not exceed 64 bits (8 bytes), which is the maximum payload of a CAN frame.

Block Parameters: CAN\_out

CAN output mailbox

Sends up to 64-bit (8 bytes) value(s) on the CAN bus

- The first input is the data to send
- The second input is the trigger (visible if in "on-demand" mode). Data is sent upon a rising edge on this signal.

Mailbox configuration    CAN bus configuration

Addressing

CAN address

The CAN address is used as the CAN unique identifier, which also represents the frame priority.

Communication parameters

Signal(s) type

Number of signals

Byte order

Data transmission mode

Tx frequency (Hz)

OK Cancel Help Apply

Block Parameters: CAN\_out

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Mailbox configuration    CAN bus configuration

Baud rate (bits/s)

Baud rate is common to all CAN blocks. Changes will be propagated to other CAN blocks.

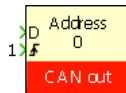
OK Cancel Help Apply

## PLECS block

The CAN baud rate can be configured in the Imperix Controllers' target window (*Coder* → *Coder option* → *Target*).

## Signal specification

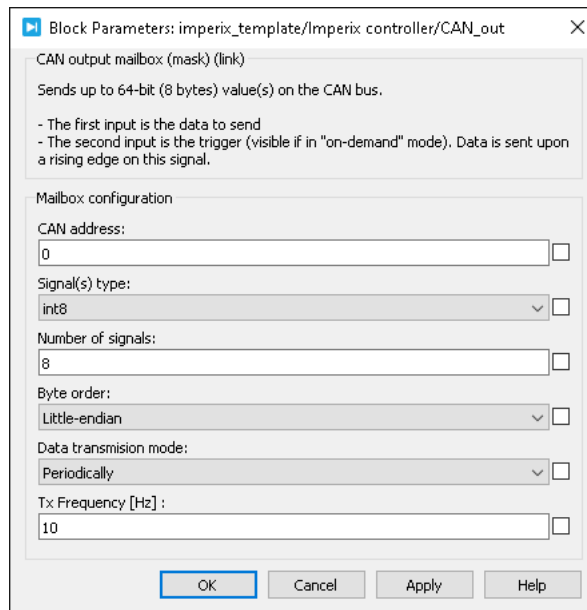
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## C++ functions

### Can\_ConfigureCanBus — Configure the CAN bus baud rate

```
void Can_ConfigureCanBus(unsigned int baudrate);
```

Code language: C++ (cpp)

Configures the baud rate of the CAN bus. Baud rates up to 1 Mbit/s are supported.

It has to be called in `UserInit()`.

### Parameters

- **baudrate:** Baud rate of the CAN bus in bit/s (up to 1'000'000 bit/s)

### Can\_ConfigureOutputMailbox — Configure a CAN output mailbox

```
bool Can_ConfigureOutputMailbox(unsigned int mailboxId, unsigned int canAddress, unsigned int dataLength, float m
```

Configures a CAN output mailbox.

It has to be called in `UserInit()`.

### Parameters

- **mailboxId:** a unique ID used to distinguish mailboxes from each other. This ID must be unique throughout the code for all ETH and CAN input/output mailboxes.
- **canAddress:** address to whom data will be sent. This parameter is also used as the CAN identifier. Therefore, it also represents the message priority. CAN address range is 0 to 2047 (11 bits).
- **dataLength:** number of bytes of data to transmit (1 to 8 bytes).
- **maxTxFrequency:** maximal frequency at which data can be sent. The frequency must be a multiple of the interrupt frequency. If the requested frequency is not achievable, it will be automatically set to the closest valid frequency.

- `endianness`: defines the frame bytes order. (`BIG_ENDIAN` or `LITTLE_ENDIAN`)

## Return value

- `bool`: returns false if the configuration fails. The reason may be that too many output mailboxes were created or if `canAddress` is out of range.

`Can_Write` — **Write**

```
// 64-bit (8 bytes) types: uint64, int64 and double
int Can_Write(unsigned int mailboxId, uint64_t data); //8 bytes
int Can_Write(unsigned int mailboxId, int64_t data); //8 bytes
int Can_Write(unsigned int mailboxId, double data); //8 bytesCode language: C++ (cpp)

// 32-bit (4 bytes) types: int32, uint32 and float
// dataLow represents the bytes 0, 1, 2 and 3
// dataHigh represents the bytes 4, 5, 6 and 7
int Can_Write(unsigned int mailboxId, unsigned int dataLow, unsigned int dataHigh); //8 bytes
int Can_Write(unsigned int mailboxId, unsigned int dataLow); //4 bytes
int Can_Write(unsigned int mailboxId, int dataLow, int dataHigh); //8 bytes
int Can_Write(unsigned int mailboxId, int dataLow); //4 bytes
int Can_Write(unsigned int mailboxId, float dataLow, float dataHigh); //8 bytes
int Can_Write(unsigned int mailboxId, float dataLow); //4 bytesCode language: C++ (cpp)

// 16-bit (2 bytes) types: int16 and uint16
// dataLow represents the bytes 0 and 1
// dataMedLow represents the bytes 2 and 3
// dataMedHigh represents the bytes 4 and 5
// dataHigh represents the bytes 6 and 7
int Can_Write(unsigned int mailboxId, uint16_t dataLow, uint16_t dataMedLow, uint16_t dataMedHigh, uint16_t dataHigh); //8 bytes
int Can_Write(unsigned int mailboxId, uint16_t dataLow, uint16_t dataMedLow, uint16_t dataMedHigh); //6 bytes
int Can_Write(unsigned int mailboxId, uint16_t dataLow, uint16_t dataMedLow); //4 bytes
int Can_Write(unsigned int mailboxId, uint16_t dataLow); //2 bytes
int Can_Write(unsigned int mailboxId, int16_t dataLow, int16_t dataMedLow, int16_t dataMedHigh, int16_t dataHigh); //8 bytes
int Can_Write(unsigned int mailboxId, int16_t dataLow, int16_t dataMedLow, int16_t dataMedHigh); //6 bytes
int Can_Write(unsigned int mailboxId, int16_t dataLow, int16_t dataMedLow); //4 bytes
int Can_Write(unsigned int mailboxId, int16_t dataLow); //2 bytesCode language: C++ (cpp)

// array of uint8
typedef struct {
    uint8_t data[8];
} tCanMsg;

int Can_Write(unsigned int mailboxId, tCanMsg& data); //1 to 8 bytesCode language: C++ (cpp)
```

These functions are used to send data on the CAN bus.

They have to be called during the control interrupt.

## Parameters

- `mailboxId`: a unique ID used to distinguish mailboxes from each other. This ID must be unique throughout the code for all ETH and CAN input/output mailboxes.
- `data`: data which will be sent. Several data types and prototypes are available. Note that the prototype used will not affect the length of the data sent, only the `dataLength` in `Can_ConfigureOutputMailbox()` defines it.

## Return value

- `int`: returns 1 if the data has successfully been loaded in the write buffer. Returns 0 otherwise.