

Enable PWM outputs

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Table of Contents

- [Simulink block](#)
 - [Signal specification](#)
- [PLECS block](#)
 - [Signal specification](#)
- [C++ functions](#)

This block issues a request to **enable** or **disable** the PWM outputs, similar to the “Enable outputs” button of BB Control utility software.

It issues a **enable PWM** request command when a rising edge signal is applied on its input port. If the target is in BLOCKED state it will change to OPERATING.

It issues a **disable PWM** command when a falling edge signal is applied to its input port. The core state of the target will be changed to BLOCKED.

More information on the core state is available on the [Core state block page](#).

Enabling the PWM outputs must be done with the utmost precaution to avoid causing serious damage to the converter. Imperix recommends using the enable/disable button in Cockpit.

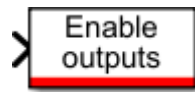
Simulink block

Signal specification

Applying a rising edge signal to this input port issues an **enable PWM** request.

Applying a falling edge signal this input port issues a **disable PWM** request.

An input signal > 0 is considered as a logical 1 while other values are considered as a logical 0.



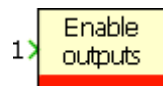
PLECS block

Signal specification

Applying a rising edge signal to this input port issues an **enable PWM** request.

Applying a falling edge signal this input port issues a **disable PWM** request.

An input signal > 0 is considered as a logical 1 while other values are considered as a logical 0.



C++ functions

CoreStart — Enable the PWM outputs

```
void CoreStart();
```

Code language: C++ (cpp)

This function is used to set the core state to OPERATING. Thus, enabling the target's PWM outputs.

CoreStop — Disable the PWM outputs

```
void CoreStop();
```

Code language: C++ (cpp)

This function is used to set the core state to BLOCKED. Thus, disabling the target's PWM outputs.