Probe variable

SD027 | Posted on April 2, 2021 | Updated on July 24, 2025



Benoît STEINMANN Software Team Leader imperix • in

Table of Contents

- Simulink block
 - Signal specification
 - o <u>Parameters</u>
- PLECS block
 - Signal specification
 - Parameters
- C++ functions

The probe variable block creates a variable that can be watched and logged in real-time using using imperix Cockpit. It supports the *int32*, *uint32*, and *float* data types.

The probe block can also be configured to periodically transmit the variable value:

- as a CAN message similarly to a <u>CAN output mailbox</u>.
- on Ethernet via UDP/IP similarly to an <u>Ethernet output mailbox</u>.

Simulink block

Signal specification

The input is the data to probe.

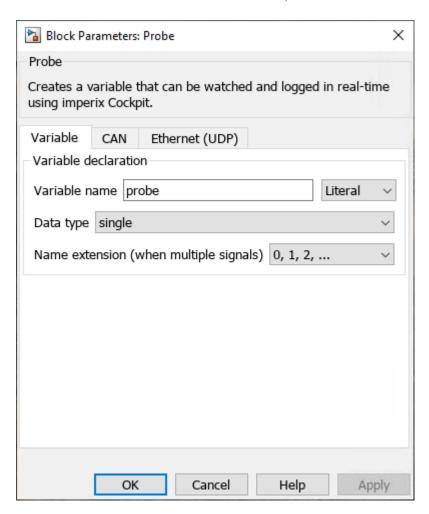
When connected to a vector, *N* variables are created where *N* is the vector size. For example, when a probe named V_grid is connected to a vector containing 3 values, 3 variables named V_grid_0, V_grid_1, and V_grid_2 are created.

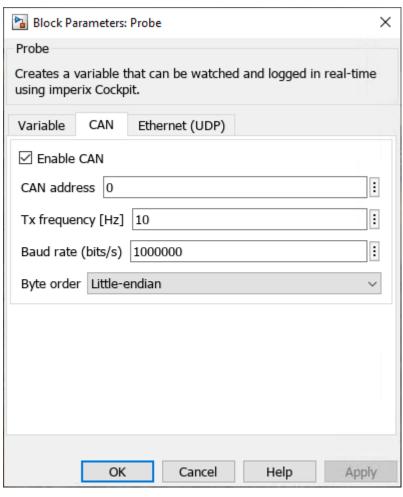


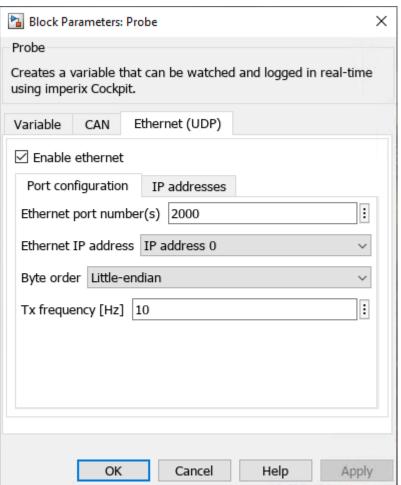
Parameters

- Variable name sets the variable name. This variable must start with a character and must not contain any spaces or special characters except for the "_" character.
- Data type sets the variable type. (int32, uint32, or single)
- Name extension when the probe is connected to a vector, *N* variables are created, where *N* is the vector size. In this case, the extension of the created variable names can be modified using this parameter.

The probe can be configured to periodically transmit CAN messages similar to a <u>CAN</u> <u>output mailbox</u>. or via UDP/IP similar to <u>Ethernet output mailbox</u>.







PLECS block

Signal specification

The data input port accepts either a single data or a vector of data.

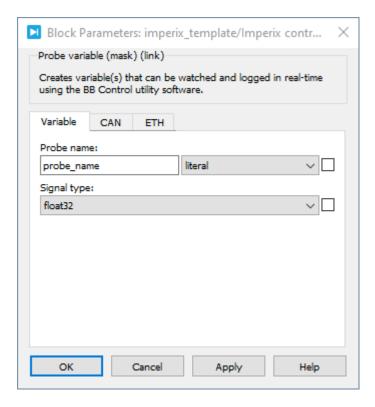
When connected to a vector, *N* variables are created where *N* is the vector size. For example, when a probe named V_grid is connected to a vector containing 3 values, 3 variables named V_grid_0, V_grid_1, and V_grid_2 are created.

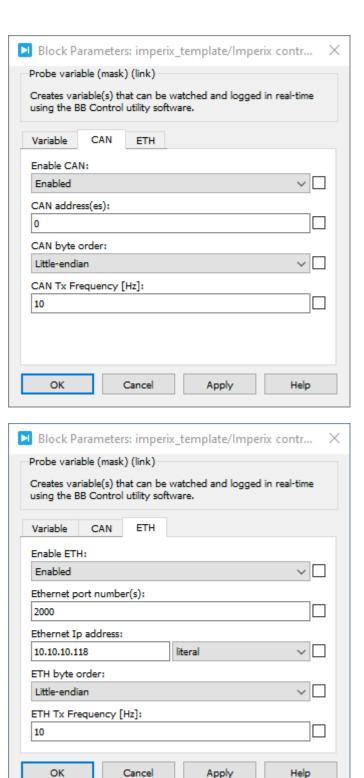


Parameters

- Probe name sets the variable name. This variable must start with a character and must not contain any spaces or special characters except for the "_" character.
- Signal type sets the variable type. (int32, uint32, or float32)

The probe can be configured to periodically transmit CAN messages similar to a <u>CAN</u> <u>output mailbox</u>. or via UDP/IP similar to <u>Ethernet output mailbox</u>.





C++ functions

All **global variables** of type int, unsigned int, or float can be scoped by the BB Control utility software.

Data can be sent using the <u>CAN output mailbox</u> or the <u>Ethernet output mailbox</u>.